The Mind-Modulated Music Interface

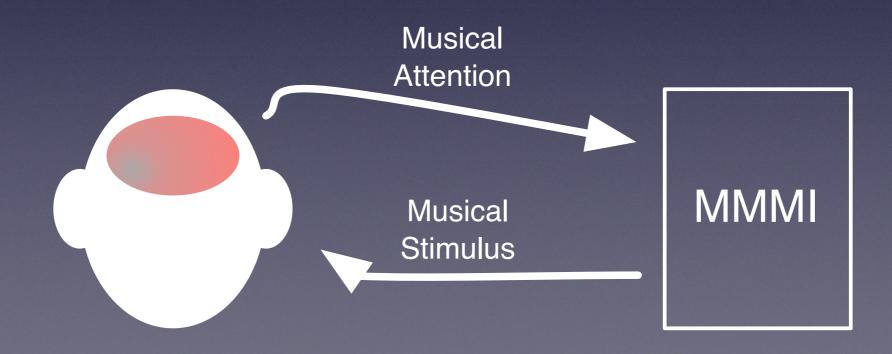
Ben Swift

Musical Interfaces

- Active musical experience
 - Playing a guitar
- Passive musical experience
 - Listening to a CD player
- Is it possible to blur this distinction?

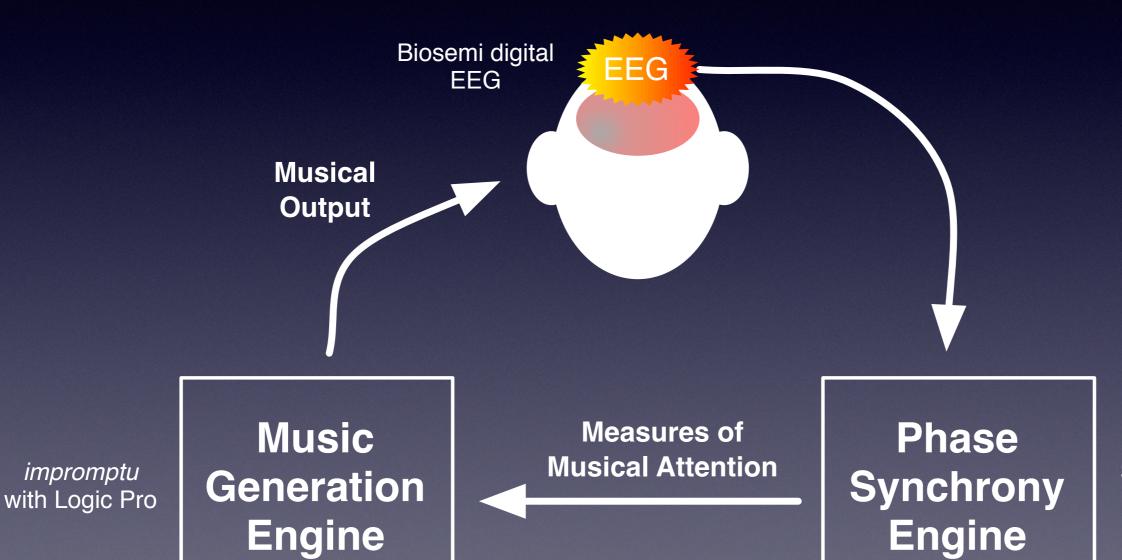
Mind-Modulated Musical Interface

- New interface for music creation and experience
- Participant has no direct control over musical output
- Neural activity measured in real-time
- Musical output modulated by direct neural measures of the participant's musical attention



MMI Architecture

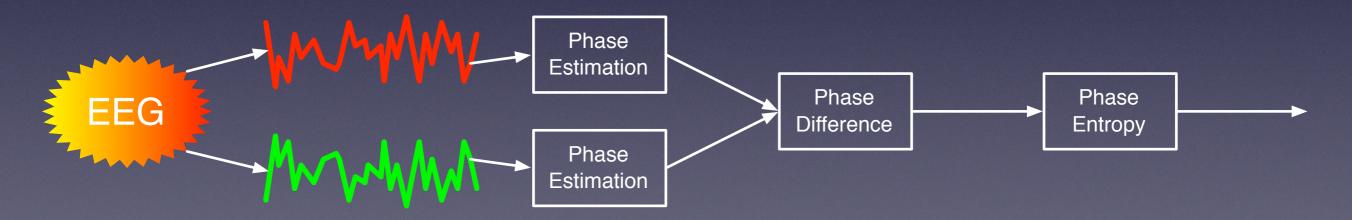
Distributed system, custom communication protocol



Matlab &
Simulink with
xPC target
toolbox

Phase Synchrony Engine

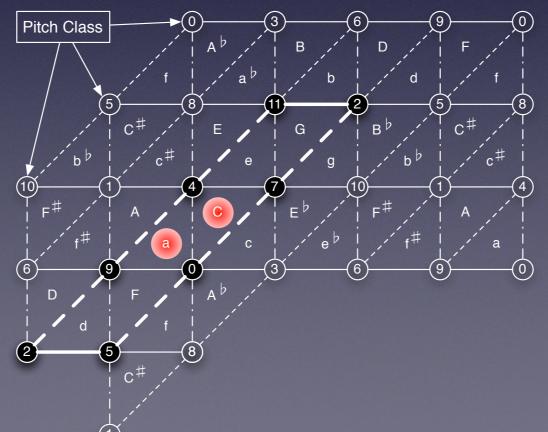
- Based on a result by Bhattacharya & Petsche (2005)
- Musical processing in the brain correlated with phase synchronisation in the EEG signal
- PSE uses a phase-synchrony detection algorithm to calculate (in real-time) an overall index of musical attention in the brain



 Not the definitive measure of musical processing in the brain, but an interesting one nonetheless

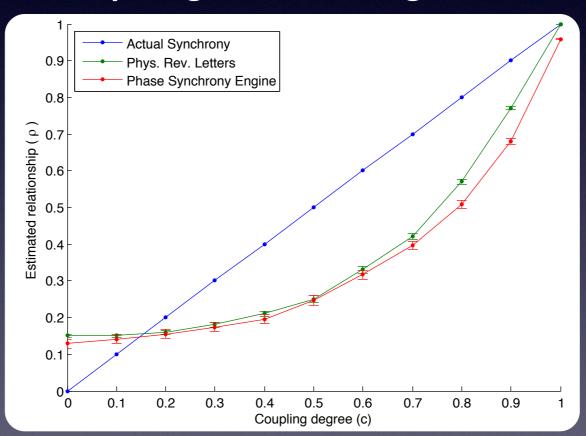
Music Generation Engine

- What to do with this musical attention measure?
- Algorithmic composition
 - Generated music varying along a characteristic dimension
- MMMI approach: Markov processes in Euler's Tonnetz



MMI Status

- Work in progress
- Phase Synchrony Engine tested against validation data



- Music Generation Engine provides attention-varying musical output
- System ready for user tests



Testing the MMI

- Test if the musician feels the system is responsive
- Two conditions: responsive and random
 - Participants must determine which is which
- Basic test design used to avoid false positives
- Many parameters to tune, testing will be used to inform these parameter choices

Conclusion

- The MMMI suggests a paradigm for the next generation of 'informed' artistic interfaces
- Investigate the way people listen and attend to music
- Lots of work still to be done, stay tuned for test results!

Cheers

Any Questions?

Thanks to Dr. Henry Gardner, my research team, ANU Dept. of Computer Science and Apple University Consortium